

**Anand Somasundaran**  
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### **Objective**

- To pursue a position as an Animator.

### **Education**

- MFA, 3D Character animation

**Academy of Art University, San Francisco** , Spring 2008

- Bachelor of Technology, Electronics and Communication Engineering

**TKM College of Engineering, Kerala, India**, September 2001- May 2005

### **Relevant courses**

- *Character animation 2* -taught by Pixar animators Adam Burke and Michael Wu
- *Character animation 1*- taught by Pixar animators Matt Majers and Michal Makarewicz.
- *Animation Directed Study*- taught by ILM animator Jean-Denis Haas
- *Story development*- taught by Martha Wilson
- *Acting for Animators* –taught by Cris Cassel
- *Clothed Figure Drawing*- taught by Lisa Berrett
- *Rigging* – taught by Tom Meade

### **Work Experience**

- **July 2009- Present** : Animator at **Rhythm and Hues Studios** for *Alvin and the Chipmunks-2, the squeakuel*
- **June 2009** : Completed the Animation Apprentice Program at **Rhythm and Hues Studios**
- **May 2008 –May2009** : worked on an independent animation project called 'No Continues', under the guidance of Pixar animator Michal Makarewicz and ILM lead animator Jean-Denis Haas. Responsible for character animation.

### **Software Skills**

- Maya, Adobe Photoshop and Adobe Aftereffects.

### **Artistic Skills**

- Life Drawing, Painting, Character Design and sketching.

**Languages Spoken**

- English, Malayalam, Hindi and Tamil.